ARTS 245. Introduction to Studio Art. 3 Hours.
A mixed imedia course for beginning artists or more experienced artists who wish to improve their technical expertise while broadening knowledge and appreciation of style in historical and cultural context. Design, drawing, painting, printmaking, and sculpture may be explored through lecture, critique, visual aids, and hands-on projects.

ARTS 247. Art and Earth: Materials & Methods. 3 Hours.
In this course students explore the natural and synthetic sources of studio art materials in a variety of media with an eye toward understanding the environmental impact of their sourcing, use and disposal, as well as the materials' cultural and historical context. Students will make basic art materials and engage in studio art processes using these materials. Students will create original artworks during the studio instruction and in related assignments. Attention to artists working with natural or handmade materials will be a significant focus of this course.

ARTS 250. Two-Dimensional Design. 3 Hours.
This art foundations course introduces students to fundamental aspects of visual design and develops skills and knowledge applicable to drawing, painting, and advanced work in all media. The basic elements of art - including line, shape, value, color, texture, scale, perspective, pattern, and composition - are studied so that students acquire a conceptual language useful in creating and critiquing works of art.

ARTS 251. Drawing. 3 Hours.
An introduction to the materials and techniques of drawing, including the use of charcoal, conte crayon, gouache, and pastel. Problems particular to the representation of space and mass, the handling of negative space, the use of the elements of value and texture, the representation of drapery, and the depiction of the human figure and still-life subjects will be addressed.

ARTS 252. Painting. 3 Hours.
An introduction to the materials and techniques of painting, with emphasis on color theory, pictorial organization, the representation of space and mass, and critical reflection on technical, formal, and conceptual issues. Students will paint works of art in the subject categories of still-life, landscape, portraiture, and abstraction.

ARTS 255. Digital Photography. 3 Hours.
An introduction to the basic techniques of camera use and computer processing of images toward the aim of creating successful photographs. Attention will be given to historical styles of photography and the work of noted photographers as models. Students will explore the genres of portrait, object, documentary, and nature photography.

ARTS 256. Printmaking. 3 Hours.
An exploration of four techniques of (non-toxic) printmaking, including relief printing, collography, carborundum printing, and screen printing. Students will complete a small edition of prints for each process; a final project will combine two or more processes.

ARTS 260. Three-Dimensional Design. 3 Hours.
An art foundations course which introduces students to fundamental aspects of 3-D design and develops skills and knowledge applicable to sculpture, ceramics, installation, and advanced work in all media. The basic elements of spatial design are taught along with an emphasis on our perceptions of mass and space in both natural and manufactured structures. Art projects and exercises are created and critiqued as students develop a conceptual language for how works of art exist in relationship to space.

ARTS 261. Introduction to Ceramics. 3 Hours.
This is an introduction to hand building and wheel throwing pottery and the application of design basics, techniques, and processes relevant to the construction of clay forms.
ARTS 357. Shaping Space: Environmental Art & Installation. 3 Hours.
Beginning with a study of the history of environmental art and installations, students in this studio art course will design, build, and document (photographs, video, writing, etc.) original works of art intended to shape the experience of both interior and exterior spaces. Participants will be expected to participate actively in discussions about the implications of transforming public spaces, the social responsibility of the artist, and the role of art in the public domain. Natural, urban, and interior sites will be used. Collaborations involving sound, music, and staged actions will be encouraged. Pre-requisite: 200-level ARTS course.
Prerequisite: ARTS 245 with a minimum grade of D or ARTS 250 with a minimum grade of D or ARTS 251 with a minimum grade of D or ARTS 252 with a minimum grade of D or ARTS 255 with a minimum grade of D.

ARTS 448. Senior Capstone in Studio Art. 3 Hours.
Provides the opportunity for students to propose, create, and present a solo exhibition of original studio artwork. Designed for students completing the Studio Art concentration within the Art History major, this course culminates with the presentation of a body of work that synthesizes methods, techniques, and interests developed in Studio Art courses with material mastered in Art History course work. Permission of the instructor required.

ARTS 470. Independent Study in Studio Art. 1 to 3 Hours.
A study of a specific studio art topic under the direction of a faculty member in Studio Art. The readings, program of research, written work, and art making processes to be undertaken by the student will be determined in consultation with the instructor. Permission of instructor required.

ARTS 480. Advanced Topics in Studio Art. 1 to 4 Hours.
The study of selected topics at the advanced level. Permission of instructor required.

ARTS 500. Honors Course. 3 Hours.
At the discretion of the faculty, students may undertake a six-hour independent course of study in the senior year in order to broaden their educational experience within their major area of study. Students must meet specific GPA standards and arrange a faculty sponsor. The honors course criteria are outlined in the Academic Honors portion of the catalog.